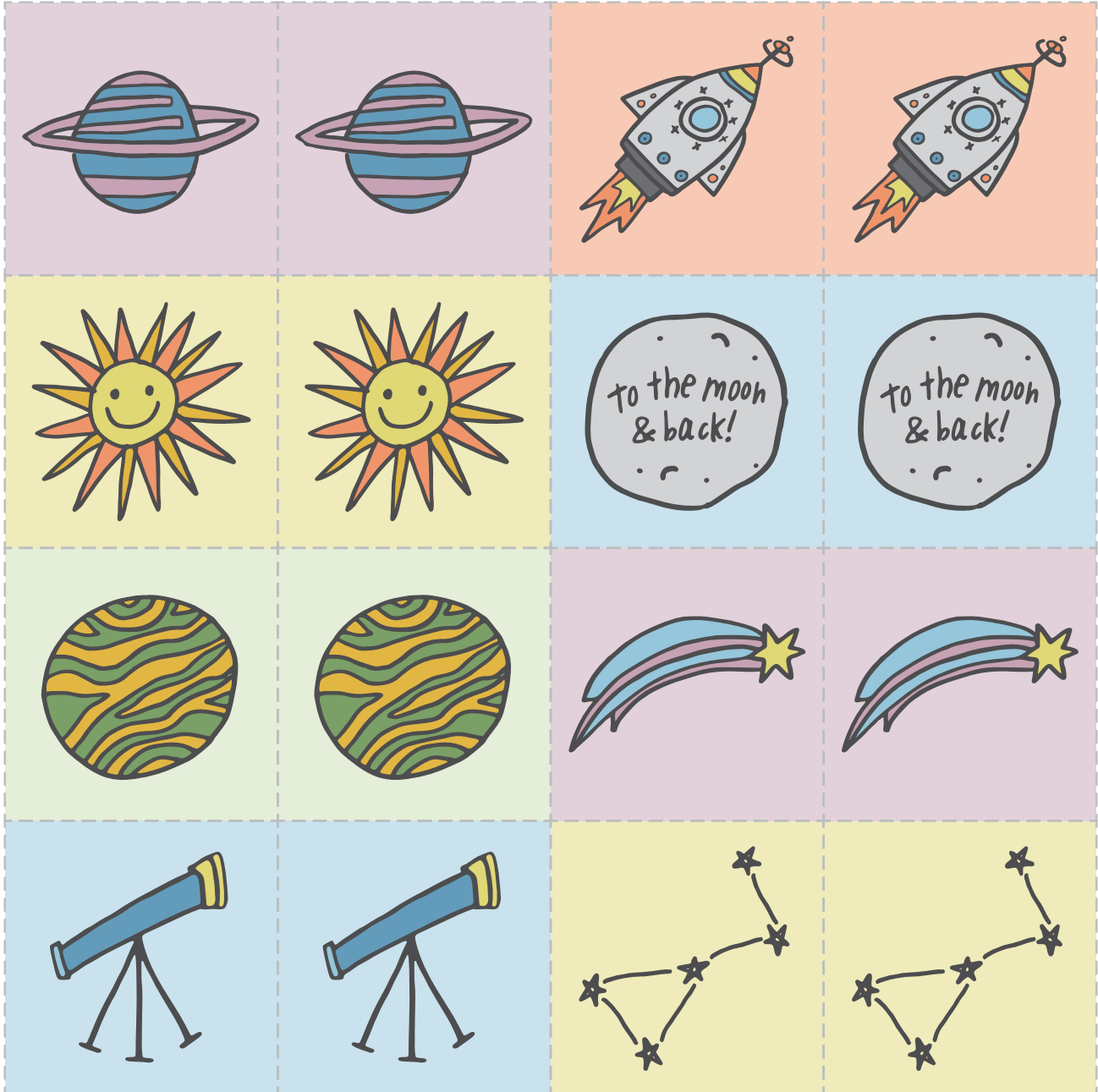


# SPACE memory



# SPACE memory

